

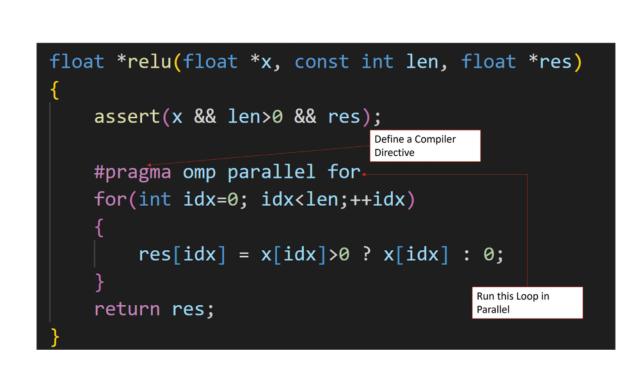
Automatically Parallelizing C/C++ code with Large Language Models

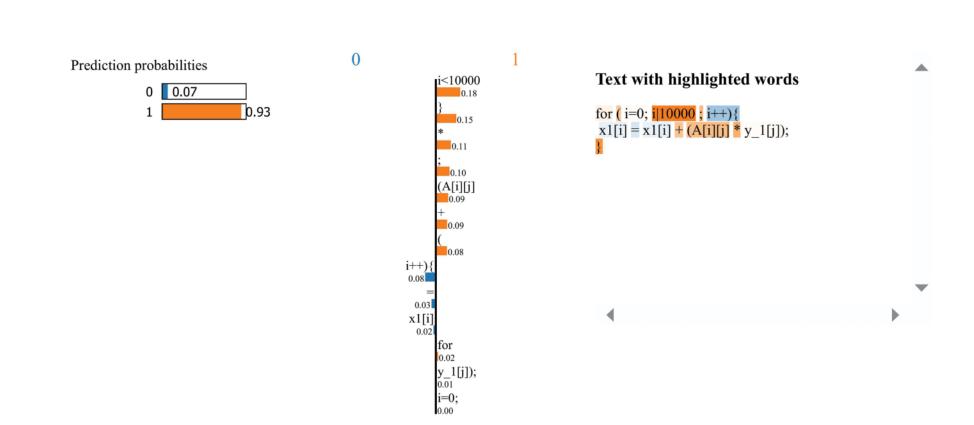
Using Large Language Model to automatically classify and specify OpenMP directives for the Sequential C/C++ code.

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PROJECT SUMMARY

Programmers have encountered significant challenges in effectively harnessing the capabilities of parallel architectures due to the inherent complexity of reasoning about parallel programs. Open Multi-Processing (OpenMP provides a way to unify code for serial and parallel application with its collection of compiler directives that mark sections of the code for parallel execution. However, parallelizing code using optimal OpenMP directives still requires developer expertise. Thus, with the advent of large Language Models capable of reasoning about code there has been much research into their ability to aid programmers in both identifying parallelizable code and then parallelizing it. However, the predictions of these models are sensitive to the non-semantic details of the input code, such as whitespace or variable naming convention.

In this study, we aim to investigate the impact of these code aesthetics on model performance. Specifically, we investigate finetuning and testing models on pre-formatted code according to the CLANG formatter. Additionally, we examine the effect of variable naming by finetuning a model on code with obfuscated variable names. We conduct these experiments on an Open-Source Large Language Model for Code, known as StarCoder and examine performance across two scenarios: identifying whether a given loop is parallelizable, and given a parallelizable loop identifying the correct type of OpenMP directive. In showing this we enhance the understanding of Large Language Models for parallelization's robustness to non-semantic changes in their inputs.

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